

One Piercing Note

Act 1 Script

Contents

SCENE:1 OUTSIDE THE ABBEY

a01sc01_outside_the_abbey.mp3

EXT. DESERT – DAY

SOUND EFFECT: DESERT AMBIENCE

NARRATOR: A01S01Nar01

The abbey stands in a sea of hazy hot desert, with its single clock tower jutting towards the blue sky like a lighthouse. The sun beats down relentlessly on its stone-white walls, and burns the back of your neck as you approach the front gate.

A01S01Nar02

You had overheard that the Abbey of St. Elspeth Citharede was looking for an adventurer. To what end you did not know, but the unusual request had been more than enough to capture your interest.

A01S01Nar03

Approaching the front gate, a person clothed in white robes shuffles to her feet.

Perhaps this is one of the Abbey Sisters.

SISTER CATHERINA: A01S01Cat01

(with relief)

Thank Saradomin! You must be the adventurer the abbess prayed for!
My name is Sister Catherina. Our abbess asked me to wait here for you to arrive.
I hope you'll help us. What do you say? Yes or no?

SCENE:1.1 OUTSIDE THE ABBEY – INCORRECT

A01sc01_outside_the_abbey_incorr.mp3

EXT. DESERT – DAY

SOUND EFFECT: DESERT AMBIENCE

SISTER CATHERINA: A01S01.1Cat02

(disappointed)

Oh. I see...

SISTER CATHERINA: A01S01.1Cat03

(one last push of hopefulness)

Are you...certain you can't help us? Please say yes.

NARRATOR: A01S01Nar04.5

Do you follow Sister Catherina?

ALT END #1 (needs to be VO recorded as a contingency)

NARRATOR: A01S01.1Nar05

You turn your back on Sister Catherina and walk back across the desert the way you came, never solving the mystery of the Abbey of Saint Elspeth.

AUTOMATIC GO TO SCENE: OUTRO

SCENE:1.2 OUTSIDE THE ABBEY – CORRECT

a01sc01_outside_the_abbey_corr.mp3

EXT. DESERT – DAY

SOUND EFFECT: DESERT AMBIENCE

SISTER CATHERINA: A01S01.2Cat04

(with joy)

Saradomin be praised! Please, follow me. I will take you to our Abbess who will explain more.

NARRATOR: A01S01Nar04.5

Do you follow Sister Catherina?

SCENE:2 OFFICE OF ABBESS

a01sc02_office_of_abbess.mp3

INT. ABBEY – DAY

SOUND EFFECT: WALKING & CHANGING FROM DESERT AMBIENCE TO INTERIOR SOUNDS OF THE ABBEY.

NARRATOR: A01S02Nar06

Sister Catherina leads you through the ornate front gate of the abbey and into its paved courtyard where a flowing fountain stands in midst of the dry desert. The abbey certainly has a humble air about it, from its worn white walls to the lack of any fanciful decoration; the whole place is a testament to the simple and devoted lifestyle the Sisters must lead within and their dedication of worship to their god, Saradomin. Off to the side of the courtyard, Sister Catherina stops outside a dark wooden door.

SOUND EFFECT: KNOCKING

ABBESS BENITA: A01S02Abb01

(from behind the door)

Come in.

SOUND EFFECT: DOOR CREAKING OPEN

NARRATOR: A01S02Nar07

You enter the room. A small room which appears to be more of an office than a place of worship. Behind a large desk sits an older woman, dressed in the same white robes as Sister Catherina. Her face has much more of a serious, authoritative, gaze, and wrinkled lines suggest a lifetime of devotion.

ABBESS BENITA: A01S02Abb02

(seriously)

Ah. You must be an adventurer who has heard our call. Thank Saradomin you've come. I'm the Abbess; Abbess Benita. I've called you here for a sensitive task - one

that I would prefer to deal with quietly, without involving the Church authorities.
Sister Catherina, please leave us.

SOUND EFFECT: DOOR CLOSING

ABBESS BENITA: A01S02Abb03

(with slight apprehension)

One of our sisters, Sister Anna, has been, I believe, murdered. Murdered quite brutally. I need you to investigate, for I fear the killer may still be in the abbey.

I'm sure you must have some questions so please, ask them.

NARRATOR: A01S02Nar09_2

The Abbess waits for your question.

Do you ask about the murder or why she's sad?

SCENE:2.1 OFFICE OF ABBESS – CORRECT

a01sc02_office_of_abbess_corr.mp3

INT. ABBESS OFFICE – DAY

ABBESS BENITA: A01S02.1Abb04

(with slight hesitation)

Sister Anna was one of our most devoted sisters, and, a trusted friend. She was exactly what we should aspire to be; humble and committed to our worship of Saradomin.

I last saw her after the afternoon prayer service, but when she didn't turn up for the evening service, I went to her cell and there found her body.

It was...horrific. The injuries were so severe that I had to stop myself from screaming. It wouldn't be right to scare the other Sisters so...I moved the body to the infirmary and cleaned and wrapped it myself. I've forbidden the other sisters from seeing it.

NARRATOR: A01S02.1Nar11

Despite the abbess' stern composure, you notice she is trembling.

ABBESS BENITA: A01S02.1Abb06

(more determinedly)

Please. The abbey is open for you to investigate. I will accompany you so you don't get lost.

SOUND EFFECT: SOUND OF CHAIR BEING PUSHED BACK. THE ABBESS IS STANDING UP.

A01S02.1Abb07

I don't mean to tell you how to proceed.

A01S02.1Abb08_2

Would you like to go to Anna's cell or to the infirmary or talk to the sisters?

SCENE:2.2 OFFICE OF ABBESS – INCORRECT

a01sc02_office_of_abbess_incorr.mp3

INT. ABBESS OFFICE – DAY

NARRATOR: A01S02.2Nar12

The Abbess flashes you a look of disbelief.

ABBESS BENITA: A01S02.2Abb09

(with surprise and scorn)

Why am I SAD? I've just told you that one of my Sisters has been murdered. As abbess I am charged with the welfare of everyone in this abbey. Do you not think that may have something to do with it?

NARRATOR: A01S02.2Nar13_2

Would you like to ask about the *murder*?

SCENE:3 TRAVEL TO INFIRMARY

a01sc03_travel_to_infirmary.mp3

INT. ABBEY – DAY

SOUND EFFECT: WALKING THROUGH THE ABBEY, GENERAL ABBEY
AMBIENCE

NARRATOR: A01S03Nar14

The Abbess leads you through the abbey towards the infirmary. Around you, the life of worship seems to be continuing unabated in spite of a lingering threat. Eventually the abbess stops at a wooden door.

SOUND EFFECT: CLINKING OF KEYS. DOOR BEING UNLOCKED THEN
OPENED.

ABBESS BENITA: A01S03Abb10

I shall wait here so as to ensure you're not disturbed. Please, be respectful.

NARRATOR: A01S03Nar15

You enter the infirmary and approach the body, lifting the white sheet which covers it.

Indeed, the body has been cleaned and put in burial robes.

You take a look at the face; it has been horribly mutilated. The front of the skull has been bludgeoned in, and the skin of the face has been removed. On the back of the head you find a blunt force wound, as if she was hit by a heavy object.

There is a row of three deep stab wounds in the victim's chest, one of them piercing her heart. The victim's feet have been heavily mutilated. Several toes have been cut off.

A01S03Nar16

Taking a moment to ensure you haven't missed anything you pull the sheet back over the body and return to the Abbess.

DYNAMIC OPTION #1 (if Sister Anna Cell == Not done && Talk to Sisters == Not

done)

a01sc03_travel_to_infirmary_opt01.mp3

ABBESS BENITA: **A01S03Abb11**

Very well. What would you care to do?

A01S03Abb12_2

Would you care to go to Anna's cell or talk to the Sisters?

DYNAMIC OPTION #2 (if Sister Anna Cell == Not done && Talk to Sisters ==

done)

a01sc03_travel_to_infirmary_opt02.mp3

ABBESS BENITA: **A01S03Abb13**

Very well.

A01S03Abb14-A01S03Abb14_2

Would you like to go to Sister Anna's cell?

DYNAMIC OPTION #3 (if Sister Anna Cell == done && Talk to Sisters == not

done)

a01sc03_travel_to_infirmary_opt03.mp3

ABBESS BENITA: **A01S03Abb15**

Very well. What do you want to do next?

A01S03Abb16_2

Would you like to talk to the sisters now?

DYNAMIC OPTION #4 (if Sister Anna Cell == done && Talk to Sisters == done)

NARRATOR A02sc06Nar21

You've investigated a lot of facts about the case.

Would you like to talk to the Abbess now?

SCENE:4 SISTER ANNA CELL

a01sc04_sister_anna_cell.mp3

INT. ABBEY – DAY

SOUND EFFECT: WALKING THROUGH THE ABBEY, GENERAL ABBEY
AMBIENCE

ABBESS BENITA: A01S04Abb17

Sister Anna's cell is this way. Please follow me.

NARRATOR: A01S04Nar17

The two of you walk through the abbey into the residence wing. The abbess stops at a door with the name 'Sister Anna' painted across it.

SOUND EFFECT: DOOR BEING UNLOCKED AND OPENED. ABBEY AMBIENCE
FADES OUT

INT. SISTER ANNA CELL – DAY

A01S04Nar18

The room is small and sparse of furniture apart from an uncomfortable looking bed and at the foot of it, a chest. The bare stone walls are without decoration. A warm breeze hits you, drawing your attention to the one solitary window.

ABBESS BENITA: A01S04Abb18

I've kept the room locked since I found the body. Nobody has been in here since, not even to clean.

NARRATOR: A01S04Nar19_2

Would you like to check the bed, the chest or the window?

SCENE:5 CHECK THE BED

a01sc05_sister_anna_cell_bed.mp3

INT. SISTER ANNA CELL – DAY

NARRATOR: A01S05Nar21

The bed is neatly made, though looks extremely uncomfortable. You lift the pillows and sheets but find nothing. Kneeling down you reach around underneath until...your fingers touch upon something soft. Pulling it out you reveal a piece of cloth.

ABBESS BENITA: A01S05Abb19

(curiously)

That looks like a piece of clothing, but it doesn't match any of the robes the Sisters wear. How strange.

DYNAMIC OPTION #1 (if window == not done && chest == not done)

a01sc05_sister_anna_cell_bed_op1.mp3

NARRATOR: A01S05Nar22_2

Would you like to check the chest or the window?

DYNAMIC OPTION #2 (if window == not done && chest == done)

a01sc05_sister_anna_cell_bed_op2.mp3

NARRATOR: A01S05Nar23_2

Would you like to check the window now?

DYNAMIC OPTION #3 (if window == done && chest == done && talk to the sisters == not done && infirmary == not done)

a01sc05_sister_anna_cell_bed_op3.mp3

ABBESS BENITA: A01S05Abb20

It doesn't look like anything else here is out of place.

A01S05Abb21_2

Would you like to talk to the sisters or go to the infirmary?

DYNAMIC OPTION #4 (if window == done && chest == done && talk to the sisters == done && infirmary == not done)

a01sc05_sister_anna_cell_bed_op4.mp3

ABBESS BENITA: **A01S05Abb20**

It doesn't look like anything else here is out of place.

A01S05Abb22_2

Would you care to go to the infirmary now?.

DYNAMIC OPTION #5 (if window == done && chest == done && talk to the sisters == not done && infirmary == done)

a01sc05_sister_anna_cell_bed_op5.mp3

ABBESS BENITA: **A01S05Abb20**

It doesn't look like anything else here is out of place.

A01S05Abb16_2

Would you like to speak to the sisters now?

DYNAMIC OPTION #6 (if window == done && chest == done && talk to the sisters == done && if travel to infirmary == done) a01sc05

_sister_anna_cell_bed_op6.mp3

NARRATOR

You've investigated a lot of facts about the case.

Do you talk to the Abbess? - A02sc06Nar21

SCENE:6 CHECK THE WINDOW

a01sc06_sister_anna_cell_window.mp3

INT. SISTER ANNA CELL – DAY

NARRATOR: A01S06Nar24

You walk to the small window you notice that it is smashed, however there appears to be no glass in the room itself.

DYNAMIC OPTION #1 (if bed == not done && chest == not done)

a01sc06_sister_anna_cell_window_op1.mp3

NARRATOR: A01S06Nar25_2

Would you like to check the chest or the bed?

DYNAMIC OPTION #2 (if bed == not done && chest == done)

a01sc06_sister_anna_cell_window_op2.mp3

NARRATOR: A01S06Nar26_2

Would you like to check the bed now?

DYNAMIC OPTION #3 (if bed == done && chest == done && talk to the sisters == not done && infirmary == not done)

a01sc06_sister_anna_cell_window_op3.mp3

ABBESS BENITA: A01S05Abb20

It doesn't look like anything else here is out of place.

A01S05Abb21_2

Would you like to talk to the sisters or go to the infirmary?

DYNAMIC OPTION #4 (if bed == done && chest == done && talk to the sisters == done && infirmary == not done)

A01sc06_sister_anna_cell_window_op4.mp3

ABBESS BENITA: A01S05Abb20

It doesn't look like anything else here is out of place.

A01S05Abb22_2

Would you like to go to the infirmary?

DYNAMIC OPTION #5 (if bed == done && chest == done && talk to the sisters == not done && infirmary == done)

A01sc06_sister_anna_cell_window_op5.mp3

ABBESS BENITA: A01S05Abb20

It doesn't look like anything else here is out of place.

A01S05Abb16_2

Would you like to talk to the sisters?

DYNAMIC OPTION #6 (if bed == done && chest == done && talk to the sisters == done && if travel to infirmary == done) A01sc06

_sister_anna_cell_window_op6.mp3

NARRATOR

You've investigated a lot of facts about the case.

Do you talk to the Abbess?

SCENE:7 CHECK THE CHEST

a01sc07_sister_anna_cell_chest.mp3

INT. SISTER ANNA CELL – DAY

NARRATOR: A01S07Nar27_2

The latch to the chest has no lock. You flip the metal catch then open the chest.
Inside are a set of abbey robes. You lift them but discover nothing else.

DYNAMIC OPTION #1 (if bed == not done && window == not done)

a01sc07_sister_anna_cell_chest_op1.mp3

NARRATOR: MISSING

Would you like to check the window or the bed?

DYNAMIC OPTION #2 (if bed == not done && window == done)

a01sc07_sister_anna_cell_chest_op2.mp3

NARRATOR: A01S06Nar26_2

Would you like to check the bed?

DYNAMIC OPTION #3 (if bed == done && window == not done)

a01sc07_sister_anna_cell_chest_op3.mp3

NARRATOR: A01S05Nar23_2

Would you like to check the window?

DYNAMIC OPTION #4 (if bed == done && window == done && talk to the sisters == not done && infirmary == not done)

a01sc07_sister_anna_cell_chest_op4.mp3

ABBESS BENITA: A01S05Abb20

It doesn't look like anything else here is out of place.

A01S05Abb21_2

Would you like to go to the infirmary or talk to the sisters?

DYNAMIC OPTION #5 (if bed == done && window == done && talk to the sisters == done && infirmary == not done)

a01sc07_sister_anna_cell_chest_op5.mp3

ABBESS BENITA: **A01S05Abb20**

It doesn't look like anything else here is out of place.

A01S05Abb22_2

Would you like to go to the infirmary?

DYNAMIC OPTION #6 (if bed == done && window == done && talk to the sisters == not done && infirmary == done)

a01sc07_sister_anna_cell_chest_op6.mp3

ABBESS BENITA: **A01S05Abb20**

It doesn't look like anything else here is out of place.

A01S05Abb23_2

Would you like to talk to the sisters?

DYNAMIC OPTION #7 (if window == done && bed == done && talk to the sisters == done && if travel to infirmary == done) a01sc07

_sister_anna_cell_chest_op7.mp3

NARRATOR

You've investigated a lot of facts about the case.

Do you talk to the Abbess? A02sc06Nar21

SCENE:8 TALK TO THE SISTERS

a01sc08_talk_to_the_sisters.mp3

INT. ABBEY – DAY

NARRATOR: A01S08Nar23

The Abbess nods.

ABBESS BENITA: A01S08Abb24

There are two sisters I can take you to. Sister Cecilia is leading the choir in rehearsals. The other, Sister Catherina, isn't a great singer so she is transcribing some manuscripts.

A01S85Abb25

I've told them all about Sister Anna's death of course, but, as I said, I haven't mentioned the fact I believe it was murder.

A01S08Abb26_2

Would you like to talk to Sister Catherina or Sister Cecilia first?

SCENE:9 TALK TO SISTER CATHERINA

a01sc09_talk_to_catherina.mp3

SOUND EFFECT: ABBEY AMBIENCE

NARRATOR: A01S09Nar29

Leading you through the Abbey, the Abbess approaches one of the sisters who is sat at a wooden desk, writing. The abbess asks if she would be so kind as to answer some questions. The sister nods and gets up to walk towards you. You recognise her as Sister Catherina, who met you at the front gate.

INT. ABBEY ROOM – DAY

SISTER CATHERINA: A01S09Cat05

(politely)

Oh, adventurer. It is good to see you again. The Abbess says you would like to speak to me in regards to what I was doing before the evening service?

NARRATOR: A01S09Nar30

The Sister smiles politely.

SISTER CATHERINA: A01S09Cat06

(calmly)

Well, I was in the scriptorium – in the basement - copying a manuscript from the Book of Saradomin. I'm going through the entire book, transcribing it all. There's quite a lot, and, well, I think I've gotten quite good at it. It makes me feel somewhat proud, although I know that's not a feeling I should indulge.

A01S09Cat07

Oh! But, uhm, I found it quite difficult though. What with the music and sounds of the party coming from outside the abbey. Do you know about that? It's not that I disprove what they are doing, but I so used to love dancing before I joined here. It's certainly tempting to join in..

NARRATOR: A01S09Nar31

Sister Catherina shuffles, rubbing her arm.

SISTER CATHERINA: A01S09Cat0

(more emotion)

I think, well...I know, Sister Anna wouldn't be impressed by me saying that.

She was quite strict and at first frightened me.

A01S09Cat09

I'm not surprised the applicant who was here yesterday left without a word.

So...do you have any other questions for me?

NARRATOR: A01S09Cat09

It seems there is more that you could learn from Sister Catherina.

A01S09Nar33_2

Do you ask about the manuscript or the applicant?

SCENE:9.1 TALK TO SISTER CATHERINA - CORRECT

a01sc09_talk_to_catherina_corr.mp3

INT. ABBEY ROOM – DAY

SISTER CATHERINA: A01S09.1Cat10

Oh! You probably don't know. An applicant came to the abbey yesterday interested in joining. Her name was Isabella. I heard Sister Anna asked her to sing, but wasn't impressed with her efforts.

A01S09.1Cat11

She disappeared yesterday noon. She probably went home. A lot of applicants realise the life here isn't for them and leave.

A01S09.1Cat12

If it's ok, I should return to my writing. I hope I have helped you in some way adventurer.

NARRATOR: A01S09.1Nar34

Sister Catherina gives you a smile, then returns to her desk.

DYNAMIC OPTION #1 (if Sister Cecilia == not done)

a01sc09_talk_to_catherina_corr_op1.mp3

NARRATOR: A01S09.1Nar36_2

Would you like to talk to Sister *Cecilia* now?

DYNAMIC OPTION #2 (if infirmary == not done && sister anna cell == not done)

a01sc09_talk_to_catherina_corr_op2.mp3

NARRATOR: A01S09.1Nar37_2

Would you like to go to Sister Anna's cell or the infirmary?

DYNAMIC OPTION #3 (if infirmary == done && sister anna cell == not done)

a01sc09_talk_to_catherina_corr_op3.mp3

NARRATOR:

A01S09.1Nar38_2

Would you like to go to Sister Anna's cell?

DYNAMIC OPTION #4 (if infirmary == note done && sister anna cell == done)

a01sc09_talk_to_catherina_corr_op4.mp3

NARRATOR:

A01S09.1Nar39_2

Would you like to go to the infirmary?

DYNAMIC OPTION #5 (if Infirmary == done && Sister Anna's cell == done && Sister Cecilia == done) a01sc09_talk_to_catherina_corr_op5.mp3

NARRATOR

You've investigated a lot of facts about the case.

Do you talk to the Abbess? - A02sc06Nar21

SCENE:9.2 TALK TO SISTER CATHERINA - INCORRECT

a01sc09_talk_to_catherina_incorr.mp3

INT. ABBEY ROOM – DAY

SISTER CATHERINA: A01S09.2Cat13

(enthusiastically)

Oh, well! It's a little project of mine transcribing the Book of Saradomin. It's a beautiful book which captures all that is holy and it's nothing but an honour to study it. I'm really starting to get the hang of illuminating the text. There are so many pages, all beautifully scribed...

SOUND EFFECT: PERHAPS HAVE THE DIALOGUE FADE OUT BEHIND THE NARRATOR SO IT SOUNDS LIKE SHE IS STILL TALKING REALLY ENTHUSIASTICALLY

NARRATOR: A01S09.2Nar40

The information doesn't seem to be that useful.

What do you ask next?

A01S09.2Nar41_2

Do you ask about the applicant now?

SCENE:10 TALK TO SISTER CECILIA

a01sc10_talk_to_cecilia.mp3

INT. ABBEY CHAPEL – DAY

SOUND EFFECT: CHAPEL AMBIENCE. THE CHOIR ARE PRACTICING WITH SISTER CECILIA LEADING THEM.

NARRATOR: A01S10Nar42

You follow the Abbess up a white stone staircase and head into the chapel hall. Unlike the rest of the abbey, the large hall is finely decorated; coloured marble covering the floor and pillars that stretch up to the arched ceiling.

A01S10Nar43

The abbess walks over to a sister, who surrounded by sheets of musical notation, appears to be leading the choir, waving her arms and conducting. The abbess beckons her to talk with you.

SISTER CECILIA: A01S10Cec01

Look at me...look at me... Okay, that's good. Remember to look at me so you can keep in time. Oh! I'm sorry, I didn't, er...Ladies, keep rehearsing. I need to talk to someone.

SOUND EFFECT: THE CHOIR FADE OUT BUT CONTINUE IN THE BACKGROUND

ABBESS BENITA: A01S10Abb27

Adventurer, this is Sister Cecilia. She leads the choir here in the abbey. Sister, would you be so kind as to tell the adventurer where you were yesterday evening?

SISTER CECILIA: A01S10Cec02

I was here. Leading the choir in practice of a new hymn to Saint Elspeth. I wrote the music, and might I add it's better music than those...dancers outside the abbey. I have no idea why they are here, but I detest dancing. It's so...*unthoughtful*. So unholy.

A01S10Cec03

Do you know the story of Saint Elspeth and the Ripper Demon? I'd be happy to tell you. It's a very important story to all the sisters here.

NARRATOR: A01S10Nar44_2

Do you ask about the story or the music?

SCENE:10.1 TALK TO SISTER CECILIA - CORRECT

a01sc10_talk_to_cecilia_corr.mp3

INT. ABBEY CHAPEL – DAY

SOUND EFFECT: CHOIR CONTINUE TO SING IN THE BACKGROUND

SISTER CECILIA: A01S10.1Cec04

So, the story is about The Ripper. An assassin demon. It would strike without warning and leave its victims horribly mutilated. Stab them through the heart with terrible claws, tear off their faces...

A01S10.1Cec05

Zamorak, the god of chaos, sent the Ripper to attack a village where Saint Elspeth was staying. But, it couldn't approach while she was singing. Her voice and singing was so holy.

So it waited on the edge of the village. She sang for days, but eventually she was too weak to go on. She went out of the village to face the demon alone - she thought it might just kill her and spare the villagers. A noble sacrifice.

A01S10.1Cec06

She fought the demon and it mortally wounded her; but, as she was dying, Saradomin granted her the strength to sing one piercing note so perfect that it struck the demon dead.

Her remains lay unburied until the present age. Then, seventy years ago, a group of holy women found them and built this abbey in her memory. That's why music is such an important part of our worship.

A01S10.1Cec07

Now if you'll excuse me, I really must get back to helping the choir.

NARRATOR: A01S10.1Nar45

Sister Cecilia nods curtly and returns to conducting the choir, leaving you with the Abbess.

DYNAMIC OPTION #1 (if Sister Catherina == not done)

a01sc10_talk_to_cecilia_corr_op1.mp3

ABBESS BENITA: **A01S10.1Abb28_2**

Would you like to speak to *Sister Catherina* now?

DYNAMIC OPTION #2 (if infirmary == not done && sister anna cell == not done)

a01sc10_talk_to_cecilia_corr_op2.mp3

ABBESS BENITA: **A01S10.1Abb12_2**

Do you go to Sister Anna's cell or the infirmary?

DYNAMIC OPTION #3 (if infirmary == done && sister anna cell == not done)

a01sc10_talk_to_cecilia_corr_op3.mp3

ABBESS BENITA: **A01S10.1Abb14_2**

Would you care to go to Sister Anna's *cell*?

DYNAMIC OPTION #4 (if infirmary == note done && sister anna cell == done)

a01sc10_talk_to_cecilia_corr_op4.mp3

ABBESS BENITA: **A01S10.1Abb22_2**

Would you care to go to the infirmary?

DYNAMIC OPTION #5 (if Infirmary == done && Sister Anna's cell == done && Sister Catherina == done) a01sc10_talk_to_cecilia_corr_op5.mp3

NARRATOR

You've investigated a lot of facts about the case.

Do you talk to the Abbess? A02sc06Nar21

SCENE:10.2 TALK TO SISTER CECILIA - INCORRECT

a01sc10_talk_to_cecilia_incorr.mp3

INT. ABBEY CHAPEL – DAY

SOUND EFFECT: CHOIR CONTINUE TO SING IN THE BACKGROUND

NARRATOR: A01S10.2Nar46

Sister Cecilia looks surprised, expecting you to ask about the story.

SISTER CECILIA: A01S10.2Cec08

(surprised)

Oh, well, like I already said the I wrote the music. The choir have been practicing it for a few days now.

NARRATOR: A01S10.2Nar47

That question didn't seem to be useful.

A01S10.2Nar48_2

Do you ask about the story now?

SCENE:11 SUMMING UP & NEXT STEPS

a01sc11_sum_up.mp3

INT. ABBEY ROOM – DAY

NARRATOR: A01S11Nar49

You explain to the abbess that after investigating and talking to some of the Sisters that two new points of interest have come to your attention; a camp of musicians and dancers outside the abbey, and an applicant who was in the abbey yesterday.

ABBESS BENITA: A01S11Abb32

Hmmm. And you wish to investigate these further I assume?

Very well.

A01S11Abb33_2

Would you like to visit the camp or go to the applicant's room?

SCENE:12 APPLICANT ROOM

a01sc12_applicant_room.mp3

INT. ABBEY – DAY

SOUND EFFECT: ABBEY AMBIENCE & WALKING SOUNDS

NARRATOR: A01S12Nar50

Leading the way, the abbess takes you through the abbey to a room near the front gate.

SOUND EFFECT: METAL KEYS MOVING. DOOR BEING UNLOCKED THEN OPENED.

ABBESS BENITA: A01S12Abb34

(uncertain)

I'm not sure what help this will be. The applicant who was here was being interviewed by Sister Anna but must have left yesterday. I didn't see her leave though. Anyway, this is the room where all the applicants stay.

NARRATOR: A01S12Nar51

You walk into a room which has a couple of beds. Searching around there doesn't seem to be anything amiss but, as you turn to leave, you notice something just behind the door.

A01S12Nar52

Reaching round you retrieve a piece of cloth, the colour and feel of which is immediately familiar.

ABBESS BENITA: A01S12Abb35

A moment. Let me take a look at that.

SOUND EFFECT: CLOTH EXAMINATION

ABBESS BENITA: A01S12Abb36

This is most peculiar. Again, not something the sisters of the Abbey would wear and it seems....it seems to match the one you found in Sister Anna's cell. I wonder if-

SOUND EFFECT: THE BELL FROM THE CLOCK TOWER RINGS OUT. CUTTING THE ABBESS OFF.

ABBESS BENITA: A01S12Abb37

(annoyed)

What in the name of Saradomin... What is Sister Deborah doing up there? The bell shouldn't be sounding at this time! Though, that does remind me. It wouldn't hurt to go talk to her as well at some point.

DYNAMIC OPTION #1 (if valerio == not done)

a01sc12_applicant_room_op1.mp3

ABBESS BENITA: A01S12Abb38

So, Would you like to visit the *camp now*?

DYNAMIC OPTION #2 (if valerio == done)

a01sc12_applicant_room_op2.mp3

ABBESS BENITA: A01S12Abb43_2

Would you like to go to the clock tower now?

SCENE:13 TALK TO VALERIO

a01sc13_talk_to_valerio.mp3

INT. ABBEY OUTSIDE – DAY

SOUND EFFECT: THE SOUND OF VALERIO'S MUSIC

NARRATOR: A01S13Nar53

The abbess' face flashes a look of disapproval, leading you towards the main gates of the abbey and points over to the troubadour and his camp.

ABBESS BENITA: A01S13Abb40

Very well. I don't know why they are here outside the Abbey. He and his party seem to come and go quite often. It's not that I don't respect their choice of...lifestyle, but I don't want the sisters being distracted at this time.

NARRATOR: A01S13Nar54

Leaving the Abbess at the gate, you walk over to the colourful tent where a number of people are dancing. Amongst them a brightly dressed man is playing a mandolin and singing.

EXT. VALERIO CAMP – DAY

SOUND EFFECT: VALERIO SINGING & MUSIC FOR A WHILE

NARRATOR: A01S13.1Nar55

From his wide hat, sun kissed skin and open waistcoat the man has a very carefree air about him. He ceases his singing as you near, greeting you with a broad smile.

VALERIO: A01S13Val01

(happily)

Greetings, traveller! The name's Valerio.

I do hope we're not causing any trouble. We just thought we'd help liven the desert up a bit. Everyone should enjoy dancing once in awhile, especially if there is some coin to be made!

NARRATOR: A01S13.1Nar56_2

Do you ask why he's here or what his life is like?

SCENE:13.1 TALK TO VALERIO - CORRECT

a01sc13_talk_to_valerio_corr.mp3

EXT. VALERIO CAMP – DAY

NARRATOR: A01S13.1Nar57

Valerio's wide smile slowly disappears, the musician looking very forlorn.

VALERIO:

A01S13.1Val02

(stark honesty / sadly)

Ah. I guess, it is more than a little strange that we would be here, outside an abbey
huh?

A01S13.1Val03

Well, if you want the truth...one of the sisters here, Sister Anna, she passed away recently. I knew her before she joined the abbey, so I've come to pay my respects.

A01S13.1Val04

I tried to talk her out of coming here, but when she made her mind up about something, there was nothing that could stop her.

NARRATOR: A01S13.1Nar58

Valerio falls silent for a moment, his gaze falling to the sand, as if recalling some distant memory before with a shake of his head he returns.

VALERIO: A01S13.1Val05

(sounding a little more determined)

That is the truth of why I'm here. Even a religious order isn't completely cut off from the world. Word gets around. Now, if you'll excuse me I think some music is required to lift the mood.

NARRATOR: A01S13.1Nar59

You return to the Abbess who is waiting by the front gate.

SOUND EFFECT: THE BELL FROM THE CLOCK TOWER RINGS OUT. CUTTING THE ABBESS OFF.

ABBESS BENITA: A01S13.1Abb41

(almost to herself)

The bells shouldn't be ringing at this time. What is Sister Debora up to...

DYNAMIC OPTION #1 (if applicant room == not done)

a01sc13_talk_to_valerio_corr_op1.mp3

ABBESS BENITA: A01S13.1Abb42_2

Ah, adventurer. Would you like to go to the *applicant* room now?

DYNAMIC OPTION #2 (if applicant room == done)

a01sc13_talk_to_valerio_corr_op2.mp3

ABBESS BENITA: A01S13.1Abb43_2

Ah, adventurer. Would you like to go to the clock tower now?

SCENE:13.2 TALK TO VALERIO - INCORRECT

a01sc13_talk_to_valerio_incorr.mp3

EXT. VALERIO CAMP – DAY

VALERIO: A01S13.2Val06

(teasingly)

Ah, are you interested in a change of career perhaps? Is that it?

A01S13.2Val07

(happily)

My life is rarely boring. Always on the road. Town after town...I've seen a lot of this world and it's made even nicer by the company I keep. Why, there aren't many women I've met who don't like to be serenaded by my mandolin.

SOUND EFFECT: UNIQUE HAPPY MANDOLIN RIFF (Not correct / incorrect)

NARRATOR: A01S13.2Nar60

The answer wasn't particularly helpful.

What do you ask next?

A01S13.2Nar61_2

Do you ask why he's here?

SCENE:14 TRAVEL TO CLOCK TOWER

a01sc14_travel_to_tower.mp3

INT. ABBEY – DAY

NARRATOR: A01S14Nar62

The abbess leads you deeper into the abbey, down its bare stone corridors towards
the clock tower.

A01S14Nar63

As you pass an open doorway the potent smell of cabbages suddenly hits you. You
peer back around and into what must be the abbey kitchens. There, a lady in abbey
robes, red faced with an apron bound severely around her midriff, is busily stirring
various pots while steam billows up and slides around the ceiling.

ABBESS BENITA: A01S14Abb44

Ah, that's Sister Elena. She's in charge of the kitchens here. You may talk to her if
you like.

A01S14Abb45_2

Do you go to the clock tower or talk to Sister Elena?

SCENE:15 TALK TO SISTER ELENA

a01sc15_talk_to_elena.mp3

INT. ABBEY KITCHEN – DAY

SOUND EFFECT: KITCHEN AMBIENCE (BOILING WATER, CLATTERING
UTENSILS & POTS)

SISTER ELENA: A01S15Ele01

(annoyed / impatient)

Yes? What is it?

NARRATOR: A01S15Nar64

The abbess goes over to Sister Elena and explains that you have a few questions about her whereabouts yesterday evening, and about Sister Anna. She waits outside, leaving the two of you to talk.

SISTER ELENA: A01S15Ele02_2

(annoyed / impatient)

I was here, in the kitchen making cabbage soup. Why, what should I have been doing? Dancing? Not for me! I went down to the cellar to get some supplies at one point, but the rest of the time I was here. Actually, I noticed something while I was down there. I think someone's been stealing food from the cellar. I bet it was Sister Catherina. I've seen her sneaking an extra cup of wine at meals, and I bet she's just the sort to want to go dancing outside. It shouldn't be allowed!

A01S15Ele03

As for Sister Anna...she's with Saradomin now. It doesn't matter what I thought of her, and it does no good to speak ill of the dead. Now. Is there something else you need?

NARRATOR: A01S15Nar65_2

Do you ask about Sister Anna or how to make cabbage soup?

SCENE:15.1 TALK TO SISTER ELENA - CORRECT

[a01sc15_talk_to_elena_corr.mp3](#)

INT. ABBEY KITCHEN – DAY

SOUND EFFECT: KITCHEN AMBIENCE (BOILING WATER, CLATTERING
UTENSILS & POTS)

SISTER ELENA: **A01S15.1E1e04**

(annoyed / impatient)

Now, I know what you might be thinking. I didn't say I didn't like her. But she did cause conflict. Most of the sisters didn't see it, but I did. She was always arguing with the abbess.

Sister Anna thought Sister Benita was too lenient with the order's rules. Anna would have enforced silence outside of services. She'd have stopped Sister Cecilia composing - prescribed melodies only. Maybe it's Saradomin's will that Sister Anna never got to become abbess.

A01S15.1E1e05

Now. I need to head to the basement for some ingredients. Out with you!

NARRATOR: **A01S15.1Nar66**

You leave the kitchen by the threatening flick of a dishcloth at your back.

ABBESS BENITA: **A01S15.1Abb46**

You'll have to excuse Sister Elena, she isn't the most...accommodating when busy.

DYNAMIC OPTION #1 (if clock tower == not done)

[a01sc15_talk_to_elena_corr_op1.mp3](#)

ABBESS BENITA : Needs Audio link

Would you like to go to the clock tower now?

DYNAMIC OPTION #2 (if clock tower == done) [a01sc15](#)

_talk_to_elena_corr_op2.mp3

NARRATOR

You have finished talking to Sister Elena and Debora.

Do you go to the Abbess?

SCENE:15.2 TALK TO SISTER ELENA - INCORRECT

a01sc15_talk_to_elena_incorr.mp3

INT. ABBEY KITCHEN – DAY

SISTER ELENA: A01S15.2E1e06

(energetic – Jamie Oliver mode)

You want to know how I make my cabbage soup? Well, let me tell you!

SOUND EFFECT: RANDOM FOOD PREPARATION NOISES (CHOPPING, SCRAPING...ETC)

A01S15.2E1e07

First you need some onions and carrots, just to help take the edge off a bit. Slice and dice them, see? Then take your cabbage. We grow all our own you know. Right here in the abbey. Get rid of the outer leaves then cut the whole thing into bite sized pieces like this...

ABBESS BENITA: A01S15.2Abb48

(trying to interrupt)

Ah, uhm, Sister Elena? I don't think-

SISTER ELENA: A01S15.2E1e08

(ignoring the abbess)

Throw it all in a pot! Then you have to add the water. How much will depend on how many you're cooking for. Cover it. Just like that, and then put it on a low heat. Low, did you hear me? People think they can cook food faster by just whacking it on the hottest thing they have. No no. We respect patience in this abbey and more so in this kitchen...

NARRATOR: A01S15.2Nar67

Unless you are particularly hungry, this doesn't seem like the most useful question to

have asked.

What do you ask next?

A01S15.2Nar68_2

Do you ask about Sister Anna now?

SCENE:16 CLOCK TOWER - AUDIO PUZZLE

a01sc16_clock_tower.mp3

INT. CLOCK TOWER – DAY

SOUND EFFECT: CLOCK TOWER AMBIENCE. MACHINE-LIKE; TICKS AND TOCKS, COGS CLICKING AND TURNING, SPRINGS.

NARRATOR

A01S16Nar69

Climbing some wooden stairs, you head up into the stone clock tower which raises above the abbey. Stopping at a floor housing all the clock machinery, you notice two feet poking out from under a collection of large cogs.

SISTER DEBORAH

A01S16Deb01

(loud, a call out)

Sister Catherina? Is that you?

NARRATOR

A01S16Nar70

The feet wriggle.

SISTER DEBORAH

A01S16Deb02

It's no good, Catherina, I just can't hear you. I'll be out of here in a minute, just need to get the, uh... Could you do me a favour, Catherina? That lever over there. Could you pull it until you hear the right sound? What was it now...oh yes, it'll be like two crunches followed by a CLUNK!
Tell me when you've heard that please!

SOUND EFFECT: CLOCK SOUND EFFECT[1]

NARRATOR

A01S16Nar71_2

Do you pull the lever?

SCENE:16.1 CLOCK TOWER - AUDIO PUZZLE - NOT DONE

a01sc16_clock_tower_not_done.mp3

SCORING: **INCORRECT SOUND** (PLAYER CANNOT GET POINT IN SCENE 17)

INT. CLOCK TOWER – DAY

SOUND EFFECT: CLOCK TOWER AMBIENCE. MACHINE-LIKE; TICKS AND TOCKS, COGS CLICKING AND TURNING, SPRINGS.

SISTER DEBORA

A01S16.1Deb03

Nope. Nope that doesn't seem right.

Pull the lever again would you. Remember, it should sound like two crunches followed by a CLUNK !

SOUND EFFECT: CLOCK SOUND EFFECT

NARRATOR

A01S16Nar71_2

Do you pull the lever again or say you heard the right sound?

SCENE:16.2 CLOCK TOWER - AUDIO PUZZLE - TURN LEVER

A01sc16_clock_tower_turn_lever.mp3

(I have made “corr” and “incorr” version of filename with right and wrong sounds, if you want more tell me what filenames you want to use)

INT. CLOCK TOWER – DAY

SOUND EFFECT: CLOCK TOWER AMBIENCE. MACHINE-LIKE; TICKS AND TOCKS, COGS CLICKING AND TURNING, SPRINGS.

SOUND EFFECT: CLOCK SOUND EFFECT

NARRATOR: A01S16Nar71_2

Do you pull the lever again or say you heard the right sound?

SCENE:17 CLOCK TOWER - TALK TO SISTER DEBORA

a01sc17_talk_to_debora.mp3

SCORING: +1 POSITIVE SOUND (IF NO INCORRECTS PREVIOUSLY)

INT. CLOCK TOWER – DAY

SOUND EFFECT: CLOCK TOWER AMBIENCE. MACHINE-LIKE; TICKS AND TOCKS, COGS CLICKING AND TURNING, SPRINGS.

NARRATOR

A01S17Nar72

Suddenly the cogs begin to whirr in unison, the inner workings of the clock tower coming alive around you in mechanical glory.

SISTER DEBORA

A01S17Deb04

Yep! That's it! Let me just get out here...

NARRATOR

A01S17Nar73

The feet begin to wriggle towards you revealing an abbey robe, until an elderly woman with white hair and thick rimmed glasses, her eyes magnified, stands up in front of you.

SISTER DEBORA

A01S17Deb05

(surprised)

There! Oh. I'm terribly sorry. I thought you were Sister Catherina. She's normally the one who comes up here. Oh and Abbess Benita. What can I do for you?

ABBESS BENITA

A01S17Abb49

Ah Sister Debora. I assume you're in the middle of fixing things? If you wouldn't mind I'd appreciate if you could talk a little about Sister Anna. I know it might be hard.

SISTER DEBORA

A01S17Deb06

(mishearing - think Madame Fanny La Fan from 'Allo 'Allo (but without the racism))
Sister Ban-ana? No no. You must mean Sister Anna. Well, a part breaks that you'd expected to hold for years...but that doesn't stop the whole mechanism, it just sets it in a different direction. Saradomin is a better clock-maker than us.

A01S17.1Deb07

As for yesterday I was here, repairing the clock. As you can see it's been playing up a bit.

NARRATOR

A01S17Nar74

What would you like to ask Sister Debora about next?

A01S17Nar75_2

Do you ask about her cryptic reply or about her life before the abbey?

SCENE:17.1 CLOCK TOWER - TALK TO SISTER DEBORA - CORRECT

a01sc17_talk_to_debora_corr.mp3

INT. CLOCK TOWER – DAY

SOUND EFFECT: CLOCK TOWER AMBIENCE. MACHINE-LIKE; TICKS AND TOCKS, COGS CLICKING AND TURNING, SPRINGS.

NARRATOR

A01S17.1Nar76

Sister Debora's eyes blink at you through her huge glasses.

SISTER DEBORA

A01S17.1Deb08

Sister Benita was planning to retire as abbess next year. Everyone expected Sister Anna to become the new abbess. But it seems that wasn't Saradomin's plan, so he's taken her away. The clock runs, just not as we'd expected.

SOUND EFFECT: THE BELL RINGS INCREDIBLY LOUDLY, ENDING WITH EAR RINGING.

NARRATOR

A01S17.1Nar77

The wall of sound hits you with such force it blacks out your vision for a moment, disorientating you. Sister Debora on the other hand stands there unaffected, like nothing has happened.

SISTER DEBORA

A01S17.1Deb09

(completely normal)

Are you listening? I said, I need to get back to work.

NARRATOR

A01S17.1Nar78

Carefully, descending back down the wooden staircase you rejoin the Abbess.

DYNAMIC OPTION #1 (if Sister Elena == not done)

a01sc17_talk_to_debora_corr_op1.mp3

ABBESS BENITA: A01S17.1Abb50_2

Would you like to speak to Sister Elena now?

DYNAMIC OPTION #2 (if Sister Elena == done) a01sc17

_talk_to_debora_corr_op2.mp3

NARRATOR

You have finished talking to Sister Elena and Debora.

Do you go to the Abbess?

SCENE:17.2 CLOCK TOWER - TALK TO SISTER DEBORA - INCORRECT

a01sc17_talk_to_debora_incorr.mp3

INT. CLOCK TOWER – DAY

SOUND EFFECT: CLOCK TOWER AMBIENCE. MACHINE-LIKE; TICKS AND TOCKS, COGS CLICKING AND TURNING, SPRINGS.

SISTER DEBORA: A01S17.2Deb10

I've always been a clockmaker. Before I came here I used to live in a city called Ardougne and worked for...what's the name, you know, a man with the hat. Oh yes. The King. But then rumour began that there was a plague. So I left and joined the abbey, here.

NARRATOR: A01S17.2Nar79

This information doesn't seem to be that useful.

A01S17.2Nar80_2

Would you like to ask her about her cryptic reply?

SCENE:18 MEETING WITH THE ABBESS

a01sc18_meet_with_abbess.mp3

INT. ABBESS OFFICE – DAY

NARRATOR

A01S18Nar81

You return to the office of the abbess.

SOUND EFFECT: CHAIR BEING SLID ACROSS THE STONE FLOOR

ABBESS BENITA

A01S18Abb51

I have to ask; given what you've learnt so far, do you think you know who the murderer is?

NARRATOR

A01S18Nar82

You consider your options. What do you say?

A01S18Nar83_2

Is it one of the sisters, Valerio or you're not sure?

SCENE:18.1 MEETING WITH THE ABBESS - SISTERS

a01sc18_meet_with_abbess_reply_sisters.mp3

INT. ABBESS OFFICE – DAY

ABBESS BENITA

A01S18.1Abb52

One of the sisters? Really? This is most disturbing.

Whom do you suspect?

A01S18.1Abb53

Catherina, or, Cecilia, or, Debora, or Elena?

SCENE:19 ACT 1 END

a01sc19_act1_finale.mp3

INT. ABBESS OFFICE – DAY

ABBESS BENITA

A01S19Abb54

Interesting. In that case, perhaps we-

SOUND EFFECT: A SCREAM ECHOS FROM OUTSIDE THE ROOM

ABBESS BENITA

A01S19Abb55

(urgently)

Did you hear that? Quick! Follow the sound of that scream!

SOUND EFFECT: URGENT PUSHING BACK OF A CHAIR AND THE OPENING OF A DOOR. THE SCREAM OCCASIONALLY CONTINUES.

NARRATOR: A01S19Nar84

Leaving the office, you and the Abbess both run in the direction of the scream. The desperate wails get louder and louder the deeper you go into the abbey. You come to a room where the wooden hatch to the basement is open.

Thundering down the stairs you enter into the dim light of the basement.

SOUND EFFECT: DRAMA? REVEAL? SOBBING

A01S19Nar85

A body lays stretched out, blood pooling around it on the stone floor. The pristine white robes now soaked in crimson along with the apron tied around the front.

The apron of Sister Elena.

Sister Cecilia cowers in the corner, shaking.

SISTER CECILIA: ~~A01S19Cec09~~

(hysterical & panicked)

I saw it! It was the demon! It was the Ripper!

END OF ACT 1

~~SCENE:19 ACT 1 OUTRO #1~~

~~Alternate...~~

~~SOUND-EFFECT: MUSIC~~

~~NARRATOR: A01S19Nar86~~

~~Thank you for playing One Piercing Note.~~

~~The full quest can be experienced in "RuneScape".~~

~~Visit "runescape.com" to find out more.~~

SCENE:19 ACT 1 OUTRO #2

A01sc19_act1_finale.mp3 (currently part of final scene)

SOUND EFFECT: MUSIC

NARRATOR

The next part of “One Piercing note” will be available soon.

The full quest can also be experienced in “RuneScape”.

Visit “runescape.com” to find out more.

SCENE:19 ACT 1 OUTRO #3

Scene - 19 Act 1 OUTRO #3.mp3

SOUND EFFECT: MUSIC

NARRATOR

You have reached the end of act 1.

When you are ready to start act 2, just say “continue”.

If you would like to end for now, just say “end”.